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# **django-logutils Documentation**

***Release 0.4.2***

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## django-logutils

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Various logging-related utilities for Django projects. For now, it provides a `LoggingMiddleware` class and an `EventLogger` class.

### 1.1 Documentation

<http://django-logutils.readthedocs.org>

### 1.2 Quickstart

Install `django-logutils`:

```
pip install django-logutils
```

### 1.3 LoggingMiddleware

`LoggingMiddleware` is middleware class for Django, that logs extra request-related information. To use it in your Django projects, add it to your `MIDDLEWARE_CLASSES` setting:

```
MIDDLEWARE_CLASSES = (  
    ...  
    'django_logutils.middleware.LoggingMiddleware',  
    ...  
)
```

The extra information consists of:

- event (default: 'request')
- remote ip address: the remote ip address of the user doing the request.
- user email: the email address of the requesting user, if available
- request method: post or get
- request url path
- response status code
- content length of the response body

- request time

N.B.: event can be overridden by using the `LOGUTILS_LOGGING_MIDDLEWARE_EVENT` setting in your project.

The log message itself is a string composed of the remote ip address, the user email, the request method, the request url, the status code, the content length of the body and the request time. Additionally, a dictionary with the log items are added as an extra keyword argument when sending a logging statement.

If `settings.DEBUG` is `True` or the request time is more than 1 second, two additional parameters are added to the logging dictionary: `nr_queries` that represents the number of queries executed during the request-response cycle and `sql_time` that represents the time it took to execute those queries. Slow requests are also raised to a loglevel of `WARNING`.

N.B.: the time threshold for slow requests can be overridden by using the `LOGUTILS_REQUEST_TIME_THRESHOLD` setting in your project.

## 1.4 EventLogger

The `EventLogger` class makes it easy to create dictionary-based logging statements, that can be used by log processors like Logstash. Log events can be used to track metrics and/or to create visualisations.

Here's an example of how you can use it:

```
>>> from django_logutils.utils import EventLogger
>>> log_event = EventLogger('my_logger')
>>> log_event('my_event', {'action': 'push_button'})
```

## 1.5 Development

Install the test requirements:

```
$ pip install -r requirements/test.txt
```

Run the tests to check everything is fine:

```
$ make test
```

To run the tests and opening the coverage html in your browser:

```
$ make coverage
```

To run flake8 and pylint, do:

```
$ make lint
```

To generate the documentation, do:

```
$ make docs
```



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# Installation

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At the command line:

```
$ easy_install django-logutils
```

Or, if you have virtualenvwrapper installed:

```
$ mkvirtualenv django-logutils  
$ pip install django-logutils
```



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## Usage

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To use django-logutils in a project:

```
import django_logutils
```



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## Contributing

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Contributions are welcome, and they are greatly appreciated! Every little bit helps, and credit will always be given.

You can contribute in many ways:

### 4.1 Types of Contributions

#### 4.1.1 Report Bugs

Report bugs at <https://github.com/jsmits/django-logutils/issues>.

If you are reporting a bug, please include:

- Your operating system name and version.
- Any details about your local setup that might be helpful in troubleshooting.
- Detailed steps to reproduce the bug.

#### 4.1.2 Fix Bugs

Look through the GitHub issues for bugs. Anything tagged with “bug” is open to whoever wants to implement it.

#### 4.1.3 Implement Features

Look through the GitHub issues for features. Anything tagged with “feature” is open to whoever wants to implement it.

#### 4.1.4 Write Documentation

django-logutils could always use more documentation, whether as part of the official django-logutils docs, in docstrings, or even on the web in blog posts, articles, and such.

#### 4.1.5 Submit Feedback

The best way to send feedback is to file an issue at <https://github.com/jsmits/django-logutils/issues>.

If you are proposing a feature:

- Explain in detail how it would work.
- Keep the scope as narrow as possible, to make it easier to implement.
- Remember that this is a volunteer-driven project, and that contributions are welcome :)

## 4.2 Get Started!

Ready to contribute? Here's how to set up *django-logutils* for local development.

1. Fork the *django-logutils* repo on GitHub.
2. Clone your fork locally:

```
$ git clone git@github.com:your_name_here/django-logutils.git
```

3. Install your local copy into a virtualenv. Assuming you have virtualenvwrapper installed, this is how you set up your fork for local development:

```
$ mkvirtualenv django-logutils
$ cd django-logutils/
$ python setup.py develop
```

4. Create a branch for local development:

```
$ git checkout -b name-of-your-bugfix-or-feature
```

Now you can make your changes locally.

5. When you're done making changes, check that your changes pass flake8 and the tests, including testing other Python versions with tox:

```
$ flake8 django_logutils tests
$ python setup.py test
$ tox
```

To get flake8 and tox, just pip install them into your virtualenv.

6. Commit your changes and push your branch to GitHub:

```
$ git add .
$ git commit -m "Your detailed description of your changes."
$ git push origin name-of-your-bugfix-or-feature
```

7. Submit a pull request through the GitHub website.

## 4.3 Pull Request Guidelines

Before you submit a pull request, check that it meets these guidelines:

1. The pull request should include tests.
2. If the pull request adds functionality, the docs should be updated. Put your new functionality into a function with a docstring, and add the feature to the list in README.rst.
3. The pull request should work for Python 2.6, 2.7, and 3.3, and for PyPy. Check [https://travis-ci.org/jsmits/django-logutils/pull\\_requests](https://travis-ci.org/jsmits/django-logutils/pull_requests) and make sure that the tests pass for all supported Python versions.

## 4.4 Tips

To run a subset of tests:

```
$ python -m unittest tests.test_django_logutils
```





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**Credits**

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## 5.1 Development Lead

- Sander Smits <jhmsmits@gmail.com>

## 5.2 Contributors

- Liam Andrew
- Arjen Vrielink



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## History

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### 6.1 0.4.2 (2015-10-30)

- Support `StreamingHttpResponse` that doesn't have content length.

### 6.2 0.4.1 (2015-08-21)

- Add tests for app settings.

### 6.3 0.4.0 (2015-08-20)

- Make `REQUEST_TIME_THRESHOLD` a setting.

### 6.4 0.3.1 (2015-08-04)

- Update documentation.

### 6.5 0.3.0 (2015-08-04)

- Add `EventLogger` class.

### 6.6 0.2.5 (2015-07-31)

- Reach 100% test coverage.

### 6.7 0.2.4 (2015-07-31)

- Improve project structure.

## 6.8 0.2.3 (2015-07-30)

- Add `log_event` utility function for logging events.

## 6.9 0.2.2 (2015-07-29)

- Add `add_items_to_message` utility function.

## 6.10 0.2.1 (2015-07-29)

- More and better tests.

## 6.11 0.2.0 (2015-07-28)

- Release replacing previous faulty dev release.

## 6.12 0.1.0 (2015-07-28)

- First release on PyPI.